



PokerTracker

Theme Customization Guide

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Custom Themes Overview

PokerTracker 4 contains a theming engine which allows third parties the freedom to customise the table graphics and user interface for the **Hand Replayer** and the **ICM Quiz Replayer**; as well as the **Deck Themes** used for PokerTracker 4's reports, Hand Formatter, and in-game HUD. Users can install the custom themes through the PokerTracker **Theme Chooser**, which is used to select between the installed Replayer and Deck Themes for a highly personalised PokerTracker interface.

Custom themes are stored in the path shown below:

```
C:\Users\\AppData\Local\PokerTracker 4\Themes\
```

Each custom theme design is placed within its own named containing folder within the master Themes folder, for example a Deck Theme named "CheckAndCall" would be located at

```
C:\Users\\AppData\Local\PokerTracker 4\Themes\Deck Themes\CheckAndCall\.
```

The [SampleTheme](#) Deck and Replayer Themes are used as a development guide may be [downloaded](#) and installed into PokerTracker 4 using the Theme Chooser. This guide uses examples derived from the [SampleTheme](#) Deck Theme which will be installed through the automated interface in the Theme Chooser to

```
C:\Users\\AppData\Local\PokerTracker 4\Themes\Deck Themes\SampleTheme\
```

and the [SampleTheme](#) Replayer Theme which will be installed to

```
C:\Users\\AppData\Local\PokerTracker 4\Themes\Replayer Themes\SampleTheme\.
```

PokerTracker 4 Deck Themes

Overview

The appearance of each deck of cards used in PokerTracker can be changed by creating or altering sets of image files. A **Deck.xml** file must be located in the root folder of the theme which is used to define the name of the Deck Theme and also to provide a description of the deck.

There are three card decks used by PokerTracker

Deck	Functionality	File Name Format	Dimensions
Normal	Replayer	card_Xs.png	50x70 per card
Mini	Reports	mini_Xs.png	14x18 per card
HUD	HUD	cards-4.png	312x128 single deck file

Normal & Mini Decks

There are two sets of card image files in PokerTracker, a normal set and a smaller set, each containing 52 files making up a deck of 52 cards. The image files for both sets are stored in the path

C:\Users\<USER>\AppData\Local\PokerTracker 4\Themes\Deck Themes\<THEME>\Cards\

The “Normal” deck is used for cards shown within both of the PokerTracker 4 Replayers, and optionally they may also be used within the Hand Formatter. Each card is saved using the format `card_Xs.png` where ‘X’ = the card face (Ace through King) and ‘s’ = the card suit (h,d,s,c which represents Hearts, Diamonds, Spades, and Clubs respectively) as shown in the samples below. The recommended dimensions for each card is 50x70 pixels, please verify compatibility in the Replayers and the Hand Formatter when using alternative dimensions.




card_Ac.png - Ace of Clubs




card_2d.png - Deuce of Diamonds

The “mini” deck is used for cards displayed within reports and is the default option within the Hand Formatter. Each card is saved using the format `mini_Xs.png` where ‘X’ = the card face (Ace through King) and ‘s’ = the card suit (h,d,s,c which represents Hearts, Diamonds, Spades, and Clubs respectively) as shown in the samples below. The recommended dimensions for each card is 14x18 pixels

or larger, provided that the sizing does not alter the functionality within PokerTracker's built-in reporting tools. Please verify compatibility in PokerTracker's reports and the Hand Formatter when using alternative dimensions. Although the reporting system is designed to scale to the mini card dimensions; however your mileage may vary.

 mini_ts.png - Ten of Spades

 mini_7h.png - Seven of Hearts

THE HEADS-UP DISPLAY – aka HUD

The deck of cards used by the PokerTracker HUD differs because it consists of a single file for all 52 cards, rather than individual files as used by the replayers, reports, and hand formatter. The HUD deck is used to display “mucked cards”, this is the known hole and board cards after the previous hand is complete. The term mucked cards is used because the cards may be documented in the hand history file, but not visible in the game. The mucked cards display will scale with the size of the poker table, please test your designs at various table scales to assure scaling accuracy.

The cards-4.png file is an composite image containing the entire deck of 52 cards stored in the path:
C:\Users\<USER>\AppData\Local\PokerTracker 4\Themes\Deck Themes\<THEME>\Hud\

All cards within the image are lined up in a grid of 13 columns and 4 rows in the defined order shown below, which is from 2 to A in order along each row, clubs along the top with diamonds below, and then hearts and spades at the bottom. Although the [SampleTheme](#)'s cards-4.png file is saved using the dimensions of 312x128, the image can be resized to deliver larger or smaller cards within the HUD. All cards must be the same size within the image; the PokerTracker HUD engine determines the size of each individual card within the deck image by determining the ratio of the 13 units wide by 4 units high in comparison to the dimensions of the file.



Note: The HUD's "PT-icon" button shown below, the notes icon, and the mucked cards background are not accessible through the theming engine.



Deck.xml File

The **Deck.xml** file must be located in the root folder of the Deck Theme, this file is used by the Theme Selection import tool to define the name, and provide a description for the Deck Theme.

XML Format & Structure

Specifications for the format of the XML string are listed below. Please see Appendix A for the Sample **Deck.xml** format.

Root XML Tag: <deck>

Attributes: None

Parent: None

Children: name, description

Description: The Deck.xml file must begin and end with the root <deck> tag declaration. There are no additional attributes for this tag.

< name>

Attributes: None

Parent: deck (Root)

Children: None

Description: The name of the Deck Theme.

```
<name>SampleDeckTheme</name>
```

< description>

Attributes: None

Parent: deck (Root)

Children: None

Description: Description of the Deck Theme.

```
<description>Sample PT4 Deck Theme Theme for Educational Use</description>
```

PokerTracker 4 Hand Replayer & ICM Quiz Replayer Themes

Overview

PokerTracker 4 contains two replayers for Hand Histories and ICM Quizzes respectively which share the same Theme. The core design components between the two replayers are the same with the exception of the buttons within the User Interface. Full theme customisation is possible through the alteration of the text **Replayer.xml** file which is used to define the name and position of .PNG image files components for placement within the Replayer graphical user interface (GUI). The Replayer.xml file is stored in the path

C:\Users\sjm\AppData\Local\PokerTracker 4\Themes\Replayer Themes\<THEME>\Replayer.xml

Replayer Component Images

The chart below shows the graphical items that can be customised within the Hand Replayer and ICM Quiz Replayer, along with the file's default dimensions.

Component	# of Files	Default Dimensions
Background	1	792x546
Table	1	792x546
Player Seats	2	85x86
Name Tag	2	101x41
Large Buttons	12	70x21
Medium Buttons	12	31x21
Small Buttons	1	17x12
Chips	15	22x20
Down Cards	2	34x34 & 24x30
Dealer Button	1	22x20

Replayer Theme Concepts

Each custom theme consists of three components. The containing theme folder and related data path which is used to store the theme, the separate PNG images for each component of the Replayer Theme, and separate Replayer.XML files used to define the placement of the component PNG files within the replayers.

PNG component images utilized by the theme may have transparent backgrounds so that they can be overlaid on one another in the Replayer without appearing as solid rectangles, the exception to this rule is the **bg.png** background image which doesn't require transparency. All areas of the PNG component images which are transparent will allow other elements placed below such as **bg.png** and **table.png** to show through. The name of each image file, and position that each image is displayed, are defined in the Replayer.xml file.

The background and table images (bg.png & table.png) require minimum dimensions of **792x546** pixels for each file with a resolution of 72 dpi. All other image components can be of any dimension you wish to choose within normal screen-size restrictions at a resolution of 72 DPI. For your convenience we have included the default dimension sizing for each component PNG image file for the [SampleTheme](#) within this guide. The dimensions you chose to save each skin component's image will be reflected in the Replayer design.

Replayer Theme Component Image Files

The following section lists the image components required for the theme with their respective file names. Through the use of the **Replayer.xml** file the file names of the image components may be altered if need be, however PokerTracker advises using the default names to simplify integration within the XML file.

Table

The default path for the table's component images is located in the root level of

C:\Users\<USER>\AppData\Local\PokerTracker 4\Themes\Replayer Themes\<THEME>\

The dimensions for the background and table images must be 792x546 or greater, all other component image dimensions may be altered to adjust the design requirements of the theme, the dimensions listed below are used by the **Sample** theme.

Replayer Component	Image Filename	Default Dimensions
Background of the Replayer	bg.png	792x546 – minimum size
Table image	table.png	792x546 – minimum size
Inactive Player seats	avatar.png	85x86
Active Player seat	avatar-b.png	85x86
Inactive player name and stack	nametag.png	101x41
Active player name and stack	nametag-b.png	101x41
Dealer button	dealer.png	22x20
2 cards, face down. Used to represent a player in the hand when the cards are unknown (Holdem)	downcards2.png	34x34
4 cards, face down. Used to represent a player in the hand when the cards are unknown (Omaha)	downcards4.png	24x30

Replayer Buttons

The default path for the Replayer buttons folder is located at

C:\Users\USERNAME\AppData\Local\PokerTracker 4\Themes\Replayer Themes\<THEME>\Buttons

The folder contains images representing the clickable elements of the Replayers. These are primarily the controls used to step forward and backwards through the hands. All component image dimensions may be altered to adjust the design requirements of the theme, the dimensions listed below are used by the [SampleTheme](#).

Nearly all buttons have two images – one for the button in the unpressed up state, and one for the button in the depressed down state.

Button Function	Button Up State Filename	Button Down State Filename	Default Dimensions
start playback	btn_play.png	btn_play_pressed.png	70x21
pause playback	btn_pause.png	btn_pause_pressed.png	31x21
go to the start of the hand	btn_beginning.png	btn_beginning_pressed.png	31x21
back one step	btn_back.png	btn_back_pressed.png	31x21
forward one step	btn_forward.png	btn_forward_pressed.png	31x21
go to the end of the hand	btn_end.png	btn_end_pressed.png	31x21
go to the flop	btn_flop.png	btn_flop_pressed.png	70x21
go to the turn	btn_turn.png	btn_turn_pressed.png	70x21
go to the river	btn_river.png	btn_river_pressed.png	70x21
display ICM calculations (tournament hands)	btn_icm.png	-	17x2
ICM Quiz: Fold the hand	btn_fold.png	btn_fold_pressed.png	70x21
ICM Quiz: Push all-in	btn_push.png	btn_push_pressed.png	70x21
ICM Quiz: Quit the quiz	btn_quit.png	btn_quit_pressed.png	70x21



Chips

The default path for chips used by the two replayers is located at

C:\Users\<<USER>\AppData\Local\PokerTracker 4\Themes\Replayer Themes\<<THEME>\Chips

Each folder contains images used to represent bet and pot sizes, from **chip000001.png** (“1c”) to **chip5000000.png** (“5M”). There is no currency symbol associated with chips, as their denominations can be used universally thanks to PokerTracker 4’s global currency features. Chip values follow the standardized naming convention shown below. The denominations listed below should not be altered in the **Replayer.xml** files; they must remain fixed for PokerTracker 4 compatibility.

All component image dimensions may be altered to adjust the design requirements of the theme, the dimensions listed below are used by the [SampleTheme](#).

<i>Chip Denomination</i>	<i>File Name</i>	<i>Default Dimensions</i>
1c	chip000001.png	22x20
5c	chip000005.png	22x20
25c	chip000025.png	22x20
1	chip0001.png	22x20
5	chip0005.png	22x20
25	chip0025.png	22x20
100	chip0100.png	22x20
500	chip0500.png	22x20
1k	chip1000.png	22x20
5k	chip5000.png	22x20
25k	chip25000.png	22x20
100k	chip100000.png	22x20
500k	chip500000.png	22x20
1M	chip1000000.png	22x20
5M	chip5000000.png	22x20

Replayer.xml

The Replayer.xml file must be located in the root folder of the custom theme. All file locations are relative to the location of the **Replayer.xml** file, if the relative path is not specified with the file name it is assumed that the file is in the root folder for the Custom Theme. Theme subfolders can be altered or specified simply using the relative path – the full path from the root folder is not needed.

The `<position>` and `<align>` attributes are used to determine the layout of the component images within the Replayer window. These attributes, along with the component images, are the primary tools of the theme designer.

- The `<position>` attribute is used to define the x,y coordinates for positioning the selected component within replayer window relative to the top left corner of the Replayer.
- The `<align>` attribute is used to specify the alignment of the selected component; this determines whether the element is shown aligned to the left or right of the x-position, with text to the left or right, top or bottom.

XML Format & Structure

Specifications for the format of the XML string are listed below. Please see Appendix A for the Sample **Replayer.xml** format.

Root XML Tag: <replayer>

Attributes: None

Parent: None

Children: name, description, background, table, chips, rake, pot, odds, board, actiontxt, handReplayer, icmReplayer, seats

Description: The Replayer.xml file must begin and end with the root `<replayer>` tag declaration. There are no additional attributes for this tag.

< name>

Attributes: None

Parent: replayer (Root)

Children: None

Description: The name of the custom Replayer Theme.

```
<name>SampleTheme</name>
```

< description>

Attributes: None

Parent: replayer (Root)

Children: None

Description: Description of the custom Replayer Theme.

```
<description>Sample PT4 Replayer Theme for Educational Use</description>
```

< background >

Attributes: None

Parent: replayer (Root)

Children: None

Description: This contains the filename of the image defining the background of the Replayer. The size of the Replayer should match the size of the background image to assure the cleanest theme at all window sizes.

```
<background>bg.png</background>
```

<table >

Attributes: img, position

Parent: replayer (Root)

Children: None

Description: This contains the filename of the image of the table, and its position within the Replayer. The size of the table image cannot exceed the size of the background image.

```
<table img="table.png" position="0,0"/>
```

<chips >

Attributes: img (do not alter chip value=)

Parent: replayer (Root)

Children: chip

Description: This contains a list of chip values and images, each within a <chip> tag. The chip images are stored in a subfolder called "Chips", placed at the root level of the custom theme. Do not change the "value" attribute of each chip, only the image file specified by the "img" attribute may be altered. PokerTracker 4 must see all values unaltered in order for the replayer to operate correctly. Chips do not require the use of the position attribute.

```
<chips>
  <chip value="0.01"    img="Chips/chip000001.png"/>
  <chip value="0.05"    img="Chips/chip000005.png"/>
  <chip value="0.25"    img="Chips/chip000025.png"/>
  <chip value="1"       img="Chips/chip0001.png"/>
  <chip value="5"       img="Chips/chip0005.png"/>
  <chip value="25"      img="Chips/chip0025.png"/>
  <chip value="100"     img="Chips/chip0100.png"/>
  <chip value="500"     img="Chips/chip0500.png"/>
  <chip value="1000"    img="Chips/chip1000.png"/>
  <chip value="5000"    img="Chips/chip5000.png"/>
  <chip value="25000"   img="Chips/chip25000.png"/>
  <chip value="100000"  img="Chips/chip100000.png"/>
  <chip value="500000"  img="Chips/chip500000.png"/>
  <chip value="1000000" img="Chips/chip1000000.png"/>
  <chip value="5000000" img="Chips/chip5000000.png"/>
</chips>
```

The next section of tags defines where the amount raked from the final pot, the pot itself, the pot odds faced, the board and the action text are displayed within the Replayer, and how they are aligned.

<rake>

Attributes: position, align

Parent: replayer (Root)

Children: None

Description: The position and alignment of the rake taken at the end of the hand. This uses the relevant chip images, and also displays the amount in text. The defaults specify that the text will be shown below the chip images, aligned centrally. The top centre of the chip images will be at the specified position.

```
<rake position="318,108" align = "bottom|center"/>
```

<pot>

Attributes: position, align

Parent: replayer (Root)

Children: None

Description: The position and alignment of the size of the pot throughout the hand. This uses the relevant chip images, and also displays the amount in text. The defaults specify that the text will be shown below the chip images, aligned centrally. The top centre of the chip images will be at the specified position.

```
<pot position="361,266" align = "bottom|center"/>
```

<odds>

Attributes: position, align

Parent: replayer (Root)

Children: None

Description: The position, alignment and font information for the pot odds when a player is facing a bet or raise. This is a text only element. The defaults specify that the text will be aligned centrally to the x-position, and below the y-position, using 8-point Tahoma.

```
<odds position="400,110" align = "center" fontface="Tahoma" fontsize="8" color="FFFFFF"/>
```

<board>

Attributes: position

Parent: replayer (Root)

Children: None

Description: The position of the board cards (flop, turn and river cards). The position defines the top left of the first card. Card images are taken from the folder "Themes/theme-name/Images/Cards."

```
<board position="270,154"/>
```

<actiontxt>

Attributes: position, size

Parent: replayer (Root)

Children: None

Description: The position and size of the hand history text displayed as the hand progresses. This is the equivalent of the chat window at a live table. The position defines the top left of the display area.

```
<actiontxt position="2,454" size="350,71"/>
```

<handReplayer>

Attributes: None

Parent: replayer (Root)

Children: button

Description: This section defines which playback control buttons will appear in the Hand Replayer.

<button>

Attributes: which, normal, pressed, position (do not alter which=)

Parent: handReplayer

Children: None

Description: This section defines the playback control buttons for the Hand Replayer. Each button is defined by a separate <button> tag, which has a pair of images for the unpressed and pressed states of the button, and the position of the top left corner of the button. The `which` attribute specifies the type of button, this attribute should not be altered.

The “normal” and “pressed” attributes define the images used for the two states of the button – as shown below the image files are in the “Buttons” subfolder of the theme root folder. The `which` attributes for the Hand Replayer include:

- play
- pause
- beginning
- back
- forward
- end
- flop
- turn
- river

```
<button which="play"          normal="Buttons/btn_play.png"
pressed="Buttons/btn_play_pressed.png"    position="360,475,"/>
<button which="pause"        normal="Buttons/btn_pause.png"
pressed="Buttons/btn_pause_pressed.png"    position="397,475"/>
```

<icmReplayer>

Attributes: None

Parent: replayer (Root)

Children: button

Description: This section defines which playback control buttons will appear in the ICM Quiz Replayer.

<button>

Attributes: which, normal, pressed, position (do not alter which=)

Parent: icmReplayer

Children: None

Description: This section defines the playback control buttons for the ICM Quiz Replayer. Each button is defined by a separate <button> child node tag, which has a pair of images for the unpressed and pressed states of the button, and the position of the top left corner of the button. The which attribute specifies the type of button, this attribute should not be altered.

The “normal” and “pressed” attributes define the images used for the two states of the button – as shown below the image files are in the “Buttons” subfolder of the theme root folder. The which attributes for the ICM Quiz Replayer include:

- fold
- push
- quit

```
<icmReplayer>
  <button which="fold"      normal="Buttons/btn_fold.png"
pressed="Buttons/btn_fold_pressed.png"      position="360,500"/>
  <button which="push"     normal="Buttons/btn_push.png"
pressed="Buttons/btn_push_pressed.png"      position="440,500"/>
  <button which="quit"     normal="Buttons/btn_quit.png"
pressed="Buttons/btn_quit_pressed.png"      position="520,500"/>
</icmReplayer>
```

<seats>

Attributes: None

Parent: replayer (Root)

Children: font, layout

Description: This section defines the appearance of the player seats within the Replayer, for each different table size.

Attributes: which, face, size

Parent: seats

Children: None

Description: The font face and size for the player name and stack are defined using a pair of tags.

These fonts are used for all seats.

```
<font which="names" face="Tahoma" size="10"/>
<font which="stacks" face="Tahoma" size="10"/>
```


<layout>

Attributes: count

Parent: seats

Children: seat

Description: There are a series of <layout> tags which define the table sizes using a “count” attribute. Each layout tag is used to specify the number of seats available at the table within a replayed hand. Layout counts of 10, 9, 6 and 2 are required; other layout counts will not be recognised by PokerTracker.

```
<layout count="10">
```

```
<layout count="9">
```

```
<layout count="6">
```

```
<layout count="2">
```

<seat>

Attributes: number

Parent: layout

Children: img, icm, dealer, name, stack, downcards, bet, card

Description: Within each layout there is a section for each seat, defined by a <seat> tag with a “number” attribute to define the seat number. Each seat has a set of tags which define the appearance and position of the seat for the relevant layout, the number of seat tags must match the layout count number defined in the <layout> tag. This allows the appearance and position of each seat to be defined individually for each table size.

```
<seat number="1">
```


Attributes: normal, active, position, showempty

Parent: seat

Children: None

Description: A pair of tags for the player avatar and name tag. The attributes are:

normal – the image file for an inactive player

active – the image file for the active player

position – the top left the position of the image

showempty – “true” if the seat is to be shown when there is no player in this seat, or “false” otherwise

```
<img normal="avatar.png" active="avatar-b.png" position="485,10"  
showempty="true"/>
```

```
<img normal="nametag.png" active="nametag-b.png" position="559,30"/>
```

<icm>

Attributes: img, position

Parent: seat

Children: None

Description: The image file for the ICM button, and the position it should be shown in when it is the Hero’s turn to act in the hand.

```
<icm img="Buttons/btn_icm.png" position="562,53"/>
```

<dealer>

Attributes: img, position

Parent: seat

Children: None

Description: The image file for the dealer button, and the position it should be shown in when this player is the dealer.

```
<dealer img="dealer.png" position="508,88"/>
```

<name>

Attributes: position, align, color, coloractive, maxwidth

Parent: seat

Children: None

Description: The position, alignment and the color of the name of the player in this seat; along with the maximum width of the name space. The sub-attributes are:

position – The position the name is shown at

align – How the name is aligned; left, center or right

color – The font color used when it is not this player's turn to act, using normal 6 character hexadecimal notation

coloractive – The font color used when it is this player's turn to act, using normal 6 character hexadecimal notation

maxwidth – The maximum width that the player name can be displayed, in pixels. If the name requires space that exceeds the maxwidth attribute then the name will be reduced to fit the attribute's settings.

```
<name position="607,31" align="center" color="BBBBBB" coloractive="000000" maxwidth="92"/>
```

<stack>

Attributes: position, align, color, coloractive

Parent: seat

Children: None

Description: The position, alignment and color of the player's stack in this seat. The sub-attributes are:

position – The position the name is shown at

align – How the name is aligned; left, center or right

color – The font color used when it is not this players turn to act, using normal 6 character hexadecimal notation

coloractive – The font color used when it is this players turn to act, using normal 6 character hexadecimal notation

```
<stack position="607,48" align="center" color="BBBBBB" coloractive="000000"/>
```

<downcards>

Attributes: img2, position2, img4, position4

Parent: seat

Children: None

Description: The image files used to display unknown hole cards, and their positions. The sub-attributes are:

img2 – the image used for two hole cards (holdem)

position2 – the position of the top left corner of the img2 graphic

img4 – the image to use for four hole cards (omaha)

position4 – the position of the top left corner of the img4 graphic

```
<downcards img2="downcards2.png" position2="539,90" img4="downcards4.png"
position4="539,90"/>
```

<bet>

Attributes: position, align

Parent: seat

Children: None

Description: The position and alignment of player bets. This uses the chip images defined above, and also displays the bet amount in text. The sub-attributes are:

position – the x,y position that the bet is displayed

align – defines whether the chips and text displayed to the left, center, or right of the position.

bottom|right means that the text is shown to the left of the chips, and the top right point of the chip images will be at the defined position.

```
<bet position="533,142" align="bottom|right"/>
```

<cardsHoldem>

Attributes: type, position, scale, position1, position2

Parent: seat

Children: None

Description: The child node used to define the position where known hole cards are displayed if the game is Holdem. Card images are taken from the path shown below; this folder path cannot be altered within the **Replayer.xml** file.

```
C:\Users\<USER>\AppData\Local\PokerTracker 4\Themes\Deck Themes\<THEME>\Cards
```

The sub-attributes are:

type – defines how the cards will be positioned within the Replayers. Attribute options are:

- stacked – hole cards for this seat will be stacked out on top of one another, positioning will be relative to the center of the combined hole card images for the seat
- sidebyside – hole cards for this seat will be positioned side by side of one another, positioning will be relative to the center of the combined hole images for the seat
- position - - hole cards for this seat will be positioned manually through the use of x/y coordinates for each hole card, positioning will be relative to the center of the image for each hole card

position – the position of the center of the combined hole cards for the specified seat

scale – the ratio of the hole card dimensions for the specified seat, when the scale attribute is not specified the scale will default to “1.0” for a 1:1 ratio

position1 – the position of the center of the first hole card for the specified seat

position2 – the position of the center of the first hole card for the specified seat

```
<cardsholdem type="stacked" position="x,y" scale="1.0"/>
```

```
<cardsholdem type="sidebyside" position="x,y" scale="1.0"/>
```

```
<cardsholdem type="position" position1="x,y" position2="x,y" scale="1.0"/>
```

<cardsOmaha>

Attributes: type, position, scale, position1, position2, position3, position4

Parent: seat

Children: None

Description: The child node used to define the position where known hole cards are displayed if the game is Omaha. Card images are taken from the path shown below; this folder path cannot be altered within the **Replayer.xml** file.

```
C:\Users\<USER>\AppData\Local\PokerTracker 4\Themes\Deck Themes\<THEME>\Cards
```

The sub-attributes are:

type – defines how the cards will be positioned within the Replayers. Attribute options are:

- stacked – hole cards for this seat will be stacked out on top of one another, positioning will be relative to the center of the combined hole card images for the seat
- sidebyside – hole cards for this seat will be positioned side by side of one another, positioning will be relative to the center of the combined hole images for the seat
- position - - hole cards for this seat will be positioned manually through the use of x/y coordinates for each hole card, positioning will be relative to the center of the image for each hole card

position – the position of the center of the combined hole cards for the specified seat

scale – the ratio of the hole card dimensions for the specified seat, when the scale attribute is not specified the scale will default to “1.0” for a 1:1 ratio

position1 – the position of the center of the first hole card for the specified seat

position2 – the position of the center of the second hole card for the specified seat

position3 – the position of the center of the third hole card for the specified seat

position4 – the position of the center of the fourth hole card for the specified seat

```
<cardsomaha type="stacked" position="x,y" scale="1.0"/>
```

```
<cardsomaha type="sidebyside" position="x,y" scale="1.0"/>
```

```
<cardsomaha type="position" position1="x,y" position2="x,y" position3="x,y" position4="x,y" scale="1.0"/>
```

Packaging Themes for use in the Theme Selection Tool

Overview

To prepare a theme package which can be imported for use in the Theme Selection Tool, follow the following instructions.

Preparation

- Deck Themes and Replayer Themes must be packaged in separate zip files, Deck Themes and Replayer Themes cannot be packaged together.
- The **Deck.xml** for Deck Themes or **Replayer.xml** for Replayer Themes must be placed in the root folder of the theme.
- A screen shot of the Replayer Theme in action must be saved in the root folder of Replayer Theme, the screenshot should be named **handscreenshot.png**. The image should contain a full sized replayer table using the dimensions 480x300.
- A screenshot of the Deck Theme in action must be saved in the root folder of the Deck Theme, name the file **cardsscreenshot.png**. It is advised that a screenshot of the deck is use while playing should be used. The file must be saved using the dimensions 480x300.
- A smaller 300x200 screenshot of the Deck Theme in action is recommended, when used it should be saved in the root folder of the Deck Theme, name the file **DeckScreenSmall.png**. In the event this file is not included in the package, the card-4.png file will be used for this purpose.

Appendix

Appendix A – SampleDeck Deck.xml

```
<deck>
  <name>SampleDeck</name>
  <description>Sample PT4 Deck Theme for Educational Use</description>
</deck>
```

Appendix B – SampleTheme Replayer.xml

```
<replayer>
  <name>Sample Theme</name>

  <description> Sample PT4 Replayer Theme for Educational Use
    courtesy of Tiltbuster.com</description>
  <background>bg.png</background>
  <table img="table.png" position="0,0"/>
  <watermark position="660,485" color="white" scale=".55"/>

  <chips>
    <chip value="0.01"    img="Chips/chip000001.png"/>
    <chip value="0.05"    img="Chips/chip000005.png"/>
    <chip value="0.25"    img="Chips/chip000025.png"/>
    <chip value="1"       img="Chips/chip0001.png"/>
    <chip value="5"       img="Chips/chip0005.png"/>
    <chip value="25"      img="Chips/chip0025.png"/>
    <chip value="100"     img="Chips/chip0100.png"/>
    <chip value="500"     img="Chips/chip0500.png"/>
    <chip value="1000"    img="Chips/chip1000.png"/>
    <chip value="5000"    img="Chips/chip5000.png"/>
    <chip value="25000"   img="Chips/chip25000.png"/>
    <chip value="100000"  img="Chips/chip100000.png"/>
    <chip value="500000"  img="Chips/chip500000.png"/>
    <chip value="1000000" img="Chips/chip1000000.png"/>
    <chip value="5000000" img="Chips/chip5000000.png"/>
  </chips>

  <rake position="380,110" align="bottom|center"/>
  <pot position="360,265" align="bottom|center"/>
  <odds position="396,115" align="center" fontface="Arial" fontsize="7" col-
or="ffffff"/>
  <totalpot position="396,90" align = "center" fontface="Arial" fontsize="7"
fontbold="true" color="00ee00"/>
  <board position="287,182" scale="0.8"/>
  <actiontxt position="2,472" size="333,72"/>
  <icm_popup position="4, 400"/>

  <handReplayer>
    <button which="play"    normal="Buttons/btn_play.png"
pressed="Buttons/btn_play_pressed.png"    position="345,480"/>
    <button which="pause"  normal="Buttons/btn_pause.png"
pressed="Buttons/btn_pause_pressed.png"    position="397,480"/>

    <button which="beginning" normal="Buttons/btn_beginning.png"
pressed="Buttons/btn_beginning_pressed.png" position="449,480"/>
    <button which="back"    normal="Buttons/btn_back.png"
pressed="Buttons/btn_back_pressed.png"    position="501,480"/>
    <button which="forward" normal="Buttons/btn_forward.png"
pressed="Buttons/btn_forward_pressed.png" position="553,480"/>
    <button which="end"     normal="Buttons/btn_end.png"
pressed="Buttons/btn_end_pressed.png"     position="605,480"/>
  </handReplayer>
</replayer>
```

```

        <button which="flop"          normal="Buttons/btn_flop.png"
pressed="Buttons/btn_flop_pressed.png"          position="345,512"/>
        <button which="turn"        normal="Buttons/btn_turn.png"
pressed="Buttons/btn_turn_pressed.png"          position="449,512"/>
        <button which="river"       normal="Buttons/btn_river.png"
pressed="Buttons/btn_river_pressed.png"          position="553,512"/>
    </handReplayer>
    <icmReplayer>
        <button which="fold"        normal="Buttons/btn_fold.png"
pressed="Buttons/btn_fold_pressed.png"          position="345,501"/>
        <button which="push"        normal="Buttons/btn_push.png"
pressed="Buttons/btn_push_pressed.png"          position="449,501"/>
        <button which="quit"        normal="Buttons/btn_quit.png"
pressed="Buttons/btn_quit_pressed.png"          position="553,501"/>
    </icmReplayer>

    <seats>
        <font which="names" face="Arial" size="8"/>
        <font which="stacks" face="Arial" size="8" bold="true"/>

        <layout count="10">
            <seat number="1" >
                <img normal="avatar.png" active="avatar-b.png" posi-
tion="460,85" showempty="true"/>
                <img normal="nametag.png" active="nametag-b.png" posi-
tion="460,85"/>
                <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="558,102"/>
                <dealer img="dealer.png" position="544,124"/>
                <name position="520,86" align="center" color="bbbbbb" colorac-
tive="ffffff" maxwidth="96"/>
                <stack position="520,100" align="center" color="bbbbbb" col-
oractive="00ee00"/>
                <downcards img2="downcards2-sm.png" position2="488,65"
img4="downcards4-sm.png" position4="488,65"/>
                <bet position="539,157" align="bottom|right"/>
                <cardsholdem type="sidebyside" position="517,64" scale="0.6"/>
                <cardsomaha type="sidebyside" position="517,64" scale="0.6"/>
            </seat>
            <seat number="2" >
                <img normal="avatar.png" active="avatar-b.png" posi-
tion="614,160" showempty="true"/>
                <img normal="nametag.png" active="nametag-b.png" posi-
tion="614,160"/>
                <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="712,177"/>
                <dealer img="dealer.png" position="612,188"/>
                <name position="674,161" align="center" color="bbbbbb" col-
oractive="ffffff" maxwidth="96"/>
                <stack position="674,175" align="center" color="bbbbbb" col-
oractive="00ee00"/>
                <downcards img2="downcards2-sm.png" position2="641,139"
img4="downcards4-sm.png" position4="641,139"/>
                <bet position="608,178" align="bottom|right"/>
                <cardsholdem type="sidebyside" position="671,139"
scale="0.6"/>
                <cardsomaha type="sidebyside" position="671,139" scale="0.6"/>
            </seat>
            <seat number="3" >
                <img normal="avatar.png" active="avatar-b.png" posi-
tion="631,264" showempty="true"/>
                <img normal="nametag.png" active="nametag-b.png" posi-
tion="631,264"/>
                <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="729,281"/>
                <dealer img="dealer.png" position="611,266"/>
                <name position="691,265" align="center" color="bbbbbb" col-
oractive="ffffff" maxwidth="96"/>
                <stack position="691,279" align="center" color="bbbbbb" col-
oractive="00ee00"/>
                <downcards img2="downcards2-sm.png" position2="658,244"

```

```

img4="downcards4-sm.png" position4="658,244"/>
    <bet position="620,265" align="bottom|right"/>
    <cardsholdem type="sidebyside" position="688,243"
scale="0.6"/>
    <cardsomaha type="sidebyside" position="688,243" scale="0.6"/>
  </seat>
  <seat number="4" >
    <img normal="avatar.png" active="avatar-b.png" posi-
tion="556,367" showempty="true"/>
    <img normal="nametag.png" active="nametag-b.png" posi-
tion="556,367"/>
    <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="654,384"/>
    <dealer img="dealer.png" position="536,318"/>
    <name position="616,368" align="center" color="bbbbbb" col-
oractive="ffffff" maxwidth="96"/>
    <stack position="616,382" align="center" color="bbbbbb" col-
oractive="00ee00"/>
    <downcards img2="downcards2-sm.png" position2="584,347"
img4="downcards4-sm.png" position4="584,347"/>
    <bet position="610,318" align="bottom|right"/>
    <cardsholdem type="sidebyside" position="614,346"
scale="0.6"/>
    <cardsomaha type="sidebyside" position="614,346" scale="0.6"/>
  </seat>
  <seat number="5" >
    <img normal="avatar.png" active="avatar-b.png" posi-
tion="419,383" showempty="true"/>
    <img normal="nametag.png" active="nametag-b.png" posi-
tion="419,383"/>
    <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="517,400"/>
    <dealer img="dealer.png" position="400,327"/>
    <name position="479,384" align="center" color="bbbbbb" col-
oractive="ffffff" maxwidth="96"/>
    <stack position="479,398" align="center" color="bbbbbb" col-
oractive="00ee00"/>
    <downcards img2="downcards2-sm.png" position2="447,363"
img4="downcards4-sm.png" position4="447,363"/>
    <bet position="535,336" align="bottom|right"/>
    <cardsholdem type="sidebyside" position="477,362"
scale="0.6"/>
    <cardsomaha type="sidebyside" position="477,362" scale="0.6"/>
  </seat>
  <seat number="6" >
    <img normal="avatar.png" active="avatar-b.png" posi-
tion="262,383" showempty="true"/>
    <img normal="nametag.png" active="nametag-b.png" posi-
tion="262,383"/>
    <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="262,400"/>
    <dealer img="dealer.png" position="367,327"/>
    <name position="322,384" align="center" color="bbbbbb" col-
oractive="ffffff" maxwidth="96"/>
    <stack position="322,398" align="center" color="bbbbbb" col-
oractive="00ee00"/>
    <downcards img2="downcards2-sm.png" position2="290,363"
img4="downcards4-sm.png" position4="290,363"/>
    <bet position="285,336" align="bottom|left"/>
    <cardsholdem type="sidebyside" position="320,362"
scale="0.6"/>
    <cardsomaha type="sidebyside" position="320,362" scale="0.6"/>
  </seat>
  <seat number="7" >
    <img normal="avatar.png" active="avatar-b.png" posi-
tion="123,367" showempty="true"/>
    <img normal="nametag.png" active="nametag-b.png" posi-
tion="123,367"/>
    <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="123,384"/>
    <dealer img="dealer.png" position="232,318"/>

```



```

        <name position="183,368" align="center" color="bbbbbb" coloractive="ffffff" maxwidth="96"/>
        <stack position="183,382" align="center" color="bbbbbb" coloractive="00ee00"/>
        <downcards img2="downcards2-sm.png" position2="151,347"
img4="downcards4-sm.png" position4="151,347"/>
        <bet position="178,318" align="bottom|left"/>
        <cardsholdem type="sidebyside" position="181,346"
scale="0.6"/>
        <cardsomaha type="sidebyside" position="181,346" scale="0.6"/>
    </seat>
    <seat number="8" >
        <img normal="avatar.png" active="avatar-b.png" position="34,263" showempty="true"/>
        <img normal="nametag.png" active="nametag-b.png" position="34,263"/>
        <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="34,280"/>
        <dealer img="dealer.png" position="144,266"/>
        <name position="94,264" align="center" color="bbbbbb" coloractive="ffffff" maxwidth="96"/>
        <stack position="94,278" align="center" color="bbbbbb" coloractive="00ee00"/>
        <downcards img2="downcards2-sm.png" position2="61,243"
img4="downcards4-sm.png" position4="61,243"/>
        <bet position="158,262" align="bottom|left"/>
        <cardsholdem type="sidebyside" position="91,242" scale="0.6"/>
        <cardsomaha type="sidebyside" position="91,242" scale="0.6"/>
    </seat>
    <seat number="9" >
        <img normal="avatar.png" active="avatar-b.png" position="53,160" showempty="true"/>
        <img normal="nametag.png" active="nametag-b.png" position="53,160"/>
        <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="53,177"/>
        <dealer img="dealer.png" position="145,188"/>
        <name position="113,161" align="center" color="bbbbbb" coloractive="ffffff" maxwidth="96"/>
        <stack position="113,175" align="center" color="bbbbbb" coloractive="00ee00"/>
        <downcards img2="downcards2-sm.png" position2="80,139"
img4="downcards4-sm.png" position4="80,139"/>
        <bet position="172,179" align="bottom|left"/>
        <cardsholdem type="sidebyside" position="110,139"
scale="0.6"/>
        <cardsomaha type="sidebyside" position="110,139" scale="0.6"/>
    </seat>
    <seat number="10">
        <img normal="avatar.png" active="avatar-b.png" position="217,85" showempty="true"/>
        <img normal="nametag.png" active="nametag-b.png" position="217,85"/>
        <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="217,102"/>
        <dealer img="dealer.png" position="218,124"/>
        <name position="277,86" align="center" color="bbbbbb" coloractive="ffffff" maxwidth="96"/>
        <stack position="277,100" align="center" color="bbbbbb" coloractive="00ee00"/>
        <downcards img2="downcards2-sm.png" position2="244,65"
img4="downcards4-sm.png" position4="244,65"/>
        <bet position="248,158" align="bottom|left"/>
        <cardsholdem type="sidebyside" position="274,64" scale="0.6"/>
        <cardsomaha type="sidebyside" position="274,64" scale="0.6"/>
    </seat>
</layout>

<layout count="9">
    <seat number="1" >
        <img normal="avatar.png" active="avatar-b.png" position="

```

```

tion="460,85" showempty="true"/>
        <img normal="nametag.png" active="nametag-b.png" posi-
tion="460,85"/>
        <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="558,102"/>
        <dealer img="dealer.png" position="544,124"/>
        <name position="520,85" align="center" color="bbbbbb" colorac-
tive="ffffff" maxwidth="96"/>
        <stack position="520,100" align="center" color="bbbbbb" col-
orative="00ee00"/>
        <downcards img2="downcards2.png" position2="477,58"
img4="downcards4.png" position4="477,58"/>
        <bet position="542,170" align="bottom|right"/>
        <cardsholdem type="sidebyside" position="517,57" scale="0.8"/>
        <cardsomaha type="sidebyside" position="517,64" scale="0.6"/>
    </seat>
    <seat number="2" >
        <img normal="avatar.png" active="avatar-b.png" posi-
tion="614,160" showempty="true"/>
        <img normal="nametag.png" active="nametag-b.png" posi-
tion="614,160"/>
        <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="712,177"/>
        <dealer img="dealer.png" position="612,194"/>
        <name position="674,161" align="center" color="bbbbbb" col-
orative="ffffff" maxwidth="96"/>
        <stack position="674,175" align="center" color="bbbbbb" col-
orative="00ee00"/>
        <downcards img2="downcards2.png" position2="631,133"
img4="downcards4.png" position4="631,133"/>
        <bet position="610,196" align="bottom|right"/>
        <cardsholdem type="sidebyside" position="671,132"
scale="0.8"/>
        <cardsomaha type="sidebyside" position="671,139" scale="0.6"/>
    </seat>
    <seat number="3" >
        <img normal="avatar.png" active="avatar-b.png" posi-
tion="629,264" showempty="true"/>
        <img normal="nametag.png" active="nametag-b.png" posi-
tion="629,264"/>
        <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="727,281"/>
        <dealer img="dealer.png" position="609,284"/>
        <name position="689,265" align="center" color="bbbbbb" col-
orative="ffffff" maxwidth="96"/>
        <stack position="689,279" align="center" color="bbbbbb" col-
orative="00ee00"/>
        <downcards img2="downcards2.png" position2="646,237"
img4="downcards4.png" position4="646,237"/>
        <bet position="617,265" align="bottom|right"/>
        <cardsholdem type="sidebyside" position="686,236"
scale="0.8"/>
        <cardsomaha type="sidebyside" position="686,243" scale="0.6"/>
    </seat>
    <seat number="4" >
        <img normal="avatar.png" active="avatar-b.png" posi-
tion="522,367" showempty="true"/>
        <img normal="nametag.png" active="nametag-b.png" posi-
tion="522,367"/>
        <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="620,384"/>
        <dealer img="dealer.png" position="501,329"/>
        <name position="582,368" align="center" color="bbbbbb" col-
orative="ffffff" maxwidth="96"/>
        <stack position="582,382" align="center" color="bbbbbb" col-
orative="00ee00"/>
        <downcards img2="downcards2.png" position2="539,340"
img4="downcards4.png" position4="539,340"/>
        <bet position="581,306" align="bottom|right"/>
        <cardsholdem type="sidebyside" position="579,339"
scale="0.8"/>

```

```

        <cardsomaha type="sidebyside" position="579,346" scale="0.6"/>
    </seat>
    <seat number="5" >
        <img normal="avatar.png" active="avatar-b.png" position="338,367" showempty="true"/>
        <img normal="nametag.png" active="nametag-b.png" position="338,367"/>
        <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="436,384"/>
        <dealer img="dealer.png" position="320,329"/>
        <name position="398,368" align="center" color="bbbbbb" coloractive="ffffff" maxwidth="96"/>
        <stack position="398,382" align="center" color="bbbbbb" coloractive="00ee00"/>
        <downcards img2="downcards2.png" position2="356,340"
img4="downcards4.png" position4="356,340"/>
        <bet position="453,306" align="bottom|right"/>
        <cardsholdem type="sidebyside" position="396,339"
scale="0.8"/>
        <cardsomaha type="sidebyside" position="396,346" scale="0.6"/>
    </seat>
    <seat number="6" >
        <img normal="avatar.png" active="avatar-b.png" position="155,367" showempty="true"/>
        <img normal="nametag.png" active="nametag-b.png" position="155,367"/>
        <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="155,384"/>
        <dealer img="dealer.png" position="266,328"/>
        <name position="215,368" align="center" color="bbbbbb" coloractive="ffffff" maxwidth="96"/>
        <stack position="215,382" align="center" color="bbbbbb" coloractive="00ee00"/>
        <downcards img2="downcards2.png" position2="173,340"
img4="downcards4.png" position4="173,340"/>
        <bet position="226,306" align="bottom|left"/>
        <cardsholdem type="sidebyside" position="213,339"
scale="0.8"/>
        <cardsomaha type="sidebyside" position="213,346" scale="0.6"/>
    </seat>
    <seat number="7" >
        <img normal="avatar.png" active="avatar-b.png" position="53,264" showempty="true"/>
        <img normal="nametag.png" active="nametag-b.png" position="53,264"/>
        <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="53,281"/>
        <dealer img="dealer.png" position="163,280"/>
        <name position="113,265" align="center" color="bbbbbb" coloractive="ffffff" maxwidth="96"/>
        <stack position="113,279" align="center" color="bbbbbb" coloractive="00ee00"/>
        <downcards img2="downcards2.png" position2="70,237"
img4="downcards4.png" position4="70,237"/>
        <bet position="173,264" align="bottom|left"/>
        <cardsholdem type="sidebyside" position="110,236"
scale="0.8"/>
        <cardsomaha type="sidebyside" position="110,243" scale="0.6"/>
    </seat>
    <seat number="8" >
        <img normal="avatar.png" active="avatar-b.png" position="68,160" showempty="true"/>
        <img normal="nametag.png" active="nametag-b.png" position="68,160" />
        <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="68,177"/>
        <dealer img="dealer.png" position="157,194"/>
        <name position="128,161" align="center" color="bbbbbb" coloractive="ffffff" maxwidth="96"/>
        <stack position="128,175" align="center" color="bbbbbb" coloractive="00ee00"/>

```

```

                <downcards img2="downcards2.png" position2="85,133"
img4="downcards4.png" position4="85,133"/>
                <bet position="183,187" align="bottom|left"/>
                <cardsholdem type="sidebyside" position="125,132"
scale="0.8"/>
                <cardsomaha type="sidebyside" position="125,139" scale="0.6"/>
            </seat>
            <seat number="9">
                <img normal="avatar.png" active="avatar-b.png" posi-
tion="217,85" showempty="true"/>
                <img normal="nametag.png" active="nametag-b.png" posi-
tion="217,85"/>
                <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="217,102"/>
                <dealer img="dealer.png" position="218,124"/>
                <name position="277,86" align="center" color="bbbbbb" colorac-
tive="ffffff" maxwidth="96"/>
                <stack position="277,100" align="center" color="bbbbbb" col-
oractive="00ee00"/>
                <downcards img2="downcards2.png" position2="234,58"
img4="downcards4.png" position4="234,58"/>
                <bet position="241,170" align="bottom|left"/>
                <cardsholdem type="sidebyside" position="274,57" scale="0.8"/>
                <cardsomaha type="sidebyside" position="274,64" scale="0.6"/>
            </seat>
        </layout>

        <layout count="6">
            <seat number="1" >
                <img normal="avatar.png" active="avatar-b.png" posi-
tion="463,98" showempty="true"/>
                <img normal="nametag.png" active="nametag-b.png" posi-
tion="463,98"/>
                <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="561,115"/>
                <dealer img="dealer.png" position="543,131"/>
                <name position="523,99" align="center" color="bbbbbb" colorac-
tive="ffffff" maxwidth="96"/>
                <stack position="523,113" align="center" color="bbbbbb" col-
oractive="00ee00"/>
                <downcards img2="downcards2.png" position2="478,71"
img4="downcards4.png" position4="478,71"/>
                <bet position="543,172" align="bottom|right"/>
                <cardsholdem type="sidebyside" position="518,68" scale="0.8"/>
                <cardsomaha type="sidebyside" position="518,75" scale="0.6"/>
            </seat>
            <seat number="2" >
                <img normal="avatar.png" active="avatar-b.png" posi-
tion="605,213" showempty="true"/>
                <img normal="nametag.png" active="nametag-b.png" posi-
tion="605,213"/>
                <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="703,230"/>
                <dealer img="dealer.png" position="603,246"/>
                <name position="665,214" align="center" color="bbbbbb" col-
oractive="ffffff" maxwidth="96"/>
                <stack position="665,228" align="center" color="bbbbbb" col-
oractive="00ee00"/>
                <downcards img2="downcards2.png" position2="620,186"
img4="downcards4.png" position4="620,186"/>
                <bet position="616,267" align="bottom|right"/>
                <cardsholdem type="sidebyside" position="660,183"
scale="0.8"/>
                <cardsomaha type="sidebyside" position="660,190" scale="0.6"/>
            </seat>
            <seat number="3" >
                <img normal="avatar.png" active="avatar-b.png" posi-
tion="463,350" showempty="true"/>
                <img normal="nametag.png" active="nametag-b.png" posi-
tion="463,350"/>
                <icm normal="Buttons/btn_icm.png"

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pressed="Buttons/btn_icm_pressed.png" position="561,367"/>
    <dealer img="dealer.png" position="430,315"/>
    <name position="523,351" align="center" color="bbbbbb" col-
oractive="ffffff" maxwidth="96"/>
    <stack position="523,365" align="center" color="bbbbbb" col-
oractive="00ee00"/>
    <downcards img2="downcards2.png" position2="478,323"
img4="downcards4.png" position4="478,323"/>
    <bet position="537,290" align="bottom|right"/>
    <cardsholdem type="sidebyside" position="518,320"
scale="0.8"/>
    <cardsomaha type="sidebyside" position="518,327" scale="0.6"/>
</seat>
<seat number="4" >
    <img normal="avatar.png" active="avatar-b.png" posi-
tion="210,350" showempty="true"/>
    <img normal="nametag.png" active="nametag-b.png" posi-
tion="210,350"/>
    <icm normal="Buttons/btn_icm_pressed.png"
pressed="Buttons/btn_icm_pressed.png" position="210,367"/>
    <dealer img="dealer.png" position="334,322"/>
    <name position="270,351" align="center" color="bbbbbb" col-
oractive="ffffff" maxwidth="96"/>
    <stack position="270,365" align="center" color="bbbbbb" col-
oractive="00ee00"/>
    <downcards img2="downcards2.png" position2="225,323"
img4="downcards4.png" position4="225,323"/>
    <bet position="336,320" align="bottom|left"/>
    <cardsholdem type="sidebyside" position="265,320"
scale="0.8"/>
    <cardsomaha type="sidebyside" position="265,327" scale="0.6"/>
</seat>
<seat number="5" >
    <img normal="avatar.png" active="avatar-b.png" posi-
tion="62,213" showempty="true"/>
    <img normal="nametag.png" active="nametag-b.png" posi-
tion="62,213"/>
    <icm normal="Buttons/btn_icm_pressed.png"
pressed="Buttons/btn_icm_pressed.png" position="62,230"/>
    <dealer img="dealer.png" position="146,263"/>
    <name position="122,214" align="center" color="bbbbbb" col-
oractive="ffffff" maxwidth="96"/>
    <stack position="122,228" align="center" color="bbbbbb" col-
oractive="00ee00"/>
    <downcards img2="downcards2.png" position2="77,186"
img4="downcards4.png" position4="77,186"/>
    <bet position="178,262" align="bottom|left"/>
    <cardsholdem type="sidebyside" position="117,183"
scale="0.8"/>
    <cardsomaha type="sidebyside" position="117,190" scale="0.6"/>
</seat>
<seat number="6" >
    <img normal="avatar.png" active="avatar-b.png" posi-
tion="210,98" showempty="true"/>
    <img normal="nametag.png" active="nametag-b.png" posi-
tion="210,98"/>
    <icm normal="Buttons/btn_icm_pressed.png"
pressed="Buttons/btn_icm_pressed.png" position="210,115"/>
    <dealer img="dealer.png" position="215,134"/>
    <name position="270,99" align="center" color="bbbbbb" colorac-
tive="ffffff" maxwidth="96"/>
    <stack position="270,113" align="center" color="bbbbbb" col-
oractive="00ee00"/>
    <downcards img2="downcards2.png" position2="225,71"
img4="downcards4.png" position4="225,71"/>
    <bet position="247,179" align="bottom|left"/>
    <cardsholdem type="sidebyside" position="265,68" scale="0.8"/>
    <cardsomaha type="sidebyside" position="265,75"scale="0.6"/>
</seat>
</layout>

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        <layout count="2">
            <seat number="1" >
                <img normal="avatar2.png" active="avatar2-b.png" position="594,222" showempty="true"/>
                <img normal="nametag2.png" active="nametag2-b.png" position="594,222"/>
                <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="737,241"/>
                <dealer img="dealer.png" position="605,267"/>
                <name position="676,223" align="center" color="bbbbbb" coloractive="ffffff" maxwidth="155"/>
                <stack position="676,237" align="center" color="bbbbbb" coloractive="00ee00"/>
                <downcards img2="downcards2.png" position2="634,195"
img4="downcards4.png" position4="634,195"/>
                <bet position="600,300" align="bottom|right"/>
                <cardsholdem type="sidebyside" position="674,192"
scale="0.8"/>
                <cardsomaha type="sidebyside" position="674,192" scale="0.8"/>
            </seat>
            <seat number="2" >
                <img normal="avatar2.png" active="avatar2-b.png" position="30,222" showempty="true"/>
                <img normal="nametag2.png" active="nametag2-b.png" position="30,222"/>
                <icm normal="Buttons/btn_icm.png"
pressed="Buttons/btn_icm_pressed.png" position="30,241"/>
                <dealer img="dealer.png" position="158,267"/>
                <name position="112,223" align="center" color="bbbbbb" coloractive="ffffff" maxwidth="155"/>
                <stack position="112,237" align="center" color="bbbbbb" coloractive="00ee00"/>
                <downcards img2="downcards2.png" position2="70,195"
img4="downcards4.png" position4="70,195"/>
                <bet position="195,300" align="bottom|left"/>
                <cardsholdem type="sidebyside" position="110,192"
scale="0.8"/>
                <cardsomaha type="sidebyside" position="110,192" scale="0.8"/>
            </seat>
        </layout>
    </seats>
</replayer>

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